# XC Series

## **CO2 Powered**

### **Battlefield Effects**



# XC-APLM™

### Anti Personnel Landmine Simulator

Victim operated device that simulates the sound of a landmine when triggered. Small and easily concealed. Visual effects powders can be added to simulate the dust and or smoke produced by actual devices.

Utilizes the XC-CO2<sup>TM</sup> base unit that operates off disposable 12 gram CO2 cartridges and burst discs.





(850)862-5344

www.explotrain.com

# XC-MTK™

### **Mortar Simulator**

Simulates the audible and visual signatures of a drop fired mortar. Can be used with one of Explotrain's blast simulators to simulate impact effects .

Utilizes the XC-CO2™ base unit that operates off disposable 12 gram CO2 cartridges and burst discs.



NSN:6910016896047





### **Rocket Propelled Grenade Simulator**

The XC-RPG<sup>™</sup> produces a loud report and visual cloud simulating the firing of an RPG. Visual Effects powders and LED create a visual indication that the RPG has been fired. The rocket itself remains attached to the launcher when fired.

Utilizes the XC-CO2<sup>™</sup> base unit that operates off disposable 12 gram CO2 cartridges and burst discs.



# XC-DDV™

### **Distraction Device Simulator**

The XC-DDV<sup>TM</sup> produces a loud report simulating a flash-bang or distraction device and is activated by pulling the pin when squeezing and releasing the spoon before throwing. Visual effects powders can be added to simulate the dust or smoke produced by actual devices. *Utilizes the XC-CO2<sup>TM</sup> base unit that operates off disposable 12 gram CO2 cartridges and burst discs.* 





(850)862-5344

www.explotrain.com

# XC-PBIED™

### Person Born IED (Suicide Vest) Simulator

Three XC-CO2<sup>™</sup> units with Angle Head Adaptors are simultaneously fired by a manually operated trigger. The disposable 12 gram CO2 cartridges and Burst Discs provide a loud visual report. Visual effects can be achieved by adding FX Powder.

Utilizes the XC-CO2<sup>™</sup> base unit that operates off disposable 12 gram CO2 cartridges and burst discs.



#### XC-APLMK™

#### Kit Includes:

6 XC-CO2<sup>™</sup> Land Mine Simulators 6 VS-50 Landmine Simulator Caps 50 Burst Discs 50 CO2 Cartridges 50 oz. Visual FX Powder 1 Hard Carrying Case NSN:6920016897156

#### XC-MTRK<sup>™</sup>

#### Kit Includes:

1 Mortar Tube Simulator 8 XC-CO2 ™Mortar Round Simulator Inserts 50 Burst Discs 50 CO2 Cartridges 40 oz. Visual FX Powder 1 Hard Carrying Case NSN:6910016896047

#### XC-RPGK™

#### Kit Includes:

1 RPG Launcher Simulator 3 XC-CO2™ Round Simulator Inserts 50 Burst Discs 50 CO2 Cartridges 50 oz. Visual FX Powder 1 Hard Carrying Case NSN:6920016897577

#### XC-DDK™

#### Kit Includes:

10 XC-DDV<sup>™</sup> Distraction Devices

- 50 Burst Discs
- 50 CO2 Cartridges
- 50 oz. Visual FX Powder
- 1 Hard Carrying Case
- NSN:6920016896006

#### XC-PBIEDK™

#### Kit Includes:

3 XC-CO2<sup>™</sup> IED Blast Simulators
1 Suicide Vest with Triggering Mechanism
50 Burst Discs
50 CO2 Cartridges
50 oz. Visual FX Powder
1 Hard Carrying Case
NSN:6910016896032

